

Temporary Road/Footpath Closure Application

Name/Company:

Postal Address:

Email Address:

Location of Proposed Temporary Closure:

Date/s:

Hours of Work/Event:

Type of Work/Event:

Are parking bays required to carry out the proposed works?

Yes

No

If yes, please contact Council's Customer Service on 1300 307 800 to arrange booking of bays.

Please attach to this application, a Traffic Management Plan prepared in accordance with the Manual of Uniform Traffic Control Devices (MUTCD) by a competent person as defined by the MUTCD.

Further, please note the following conditions are generally applicable when proposing to temporarily close road reserve or footpath. Other conditions may apply in specific circumstances.

1. The Contractor is required to have in place Public Liability Insurance to the value of \$20 Million and a current Workplace Insurance Cover.
2. All works are to be in accordance with Workplace Health & Safety Regulations.
3. All signs directing pedestrians and traffic to be in accordance with the Manual of Uniform Traffic Control Devices. If pedestrians are required to cross the gutter, a ramp shall be provided.
4. Safe and satisfactory access is to be maintained to all existing accesses at all times unless prior agreements are made between the affected party/ies.
5. Any damage to existing footpaths, roadways, signs, etc is to be rectified and restored to its pre-existing condition to the satisfaction of Council's Chief Executive Officer.
6. The road reserve in the immediate vicinity of the works is to be kept clean of any rubbish, dirt and the like at all times.
7. If the existing parking zone is to be closed for the duration of the works, all costs associated with the closure and reopening of the parking zone are to be met.
8. Work is to be carried out to cause the least possible disruption to vehicular and pedestrian traffic.

Please forward completed application and/or queries to:

Mail: Gympie Regional Council

Email: council@gympie.qld.gov.au

PO Box 155

Ph: 1300 307 800

Gympie Qld 4570